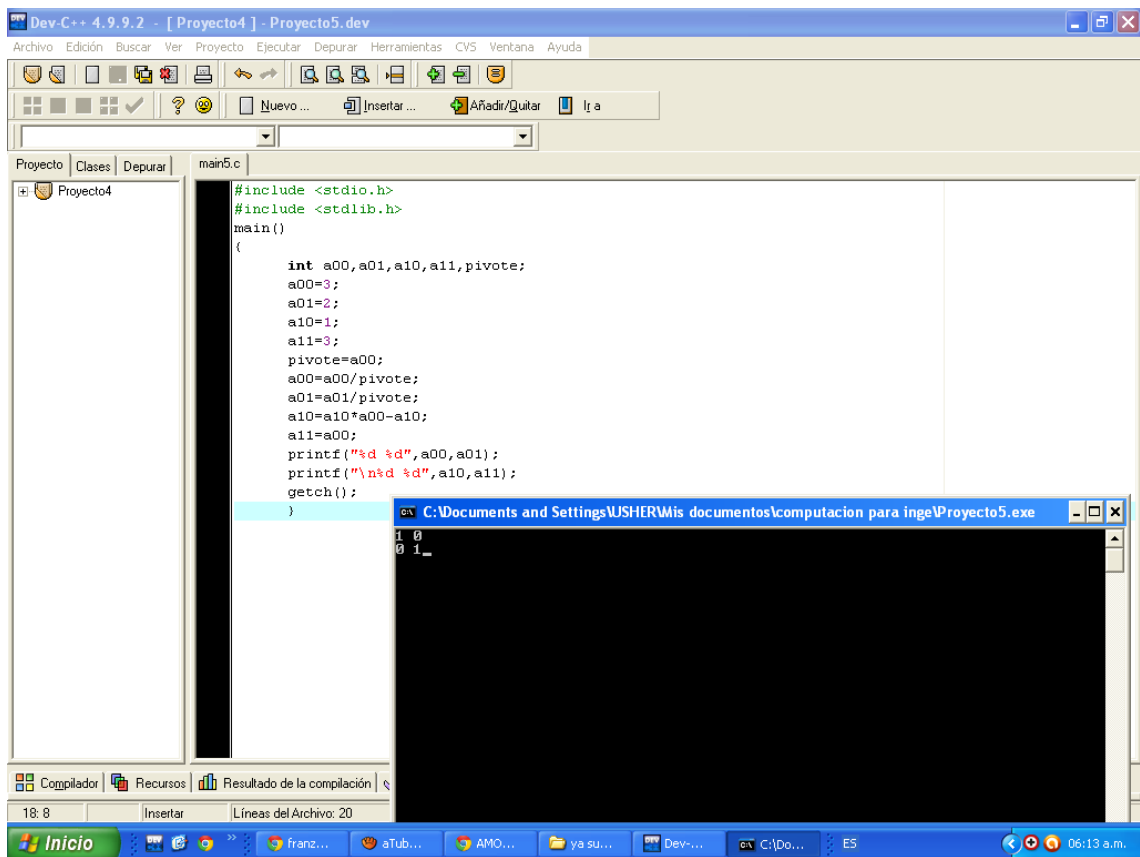


Escalonamiento de una matriz determinada



The screenshot shows the Dev-C++ 4.9.9.2 IDE with a C program in the editor and its output in a terminal window. The program performs row scaling on a 3x3 matrix.

```
#include <stdio.h>
#include <stdlib.h>
main()
{
    int a00,a01,a10,a11,pivote;
    a00=3;
    a01=2;
    a10=1;
    a11=3;
    pivote=a00;
    a00=a00/pivote;
    a01=a01/pivote;
    a10=a10*a00-a10;
    a11=a11*a00-a11;
    printf("%d %d",a00,a01);
    printf("\n%d %d",a10,a11);
    getch();
}
```

The terminal window shows the output of the program:

```
1 0
0 1_
```